

Words by FRED EBB
Music by JOHN KANDER

Slowly

(finger snaps) (snap)

mp

Musical score for the first system, featuring vocal melody and piano accompaniment. The key signature is one sharp (F#) and the time signature is common time (C). The tempo is marked "Slowly". The vocal line includes the instruction "(finger snaps)" and the piano line includes "(snap)". The dynamic marking is *mp*.

D dim A7/E

Give 'em the old raz - zle daz - zle. Raz-zle daz - zle 'em.

Musical score for the second system, including lyrics and chord changes. The key signature is one sharp (F#) and the time signature is common time (C). The tempo is "Slowly". The dynamic marking is *mp*. The lyrics are "Give 'em the old raz - zle daz - zle. Raz-zle daz - zle 'em." The chords are D, dim, and A7/E.

A7 A#dim Bm7 E7 A7

Give 'em an act with lots of flash in it And the re - ac - tion will be pas - sion-ate.

Musical score for the third system, including lyrics and chord changes. The key signature is one sharp (F#) and the time signature is common time (C). The tempo is "Slowly". The dynamic marking is *mp*. The lyrics are "Give 'em an act with lots of flash in it And the re - ac - tion will be pas - sion-ate." The chords are A7, A#dim, Bm7, E7, and A7.

D D6/F# Bb7 A7

Give 'em the old ho - cus po - cus. Bead and feath-er 'em.

Musical score for the fourth system, including lyrics and chord changes. The key signature is one sharp (F#) and the time signature is common time (C). The tempo is "Slowly". The dynamic marking is *mp*. The lyrics are "Give 'em the old ho - cus po - cus. Bead and feath-er 'em." The chords are D, D6/F#, Bb7, and A7.

How can they see with se - quins in their eyes.

What if your hing - es all are rust - ing? What if in fact you're just dis - gust - ing?

mp

Raz - zle daz - zle 'em and they'll nev - er catch wise _____

(b)

snap snap

Give 'em the old raz - zle daz - zle.

mf

E9/B

D/A

Gm/E

D/A

A7

D

B C A7

D

B C A7

D
All:

Ddim

A7

Raz-zle daz-zle 'em.

Give 'em a show that's so splen-dif - er - ous,

Adagio

Bm E7 A7 D D#dim

row af - ter row will grow vo-cif - er-ous. Give 'em the old flim flum flum - mox.

A7

D7

Fool and frac-ture 'em.

How can they hear the truth a - bove the

G

Gm/E

roar. _____

Throw 'em a fake and a fi - na - gle.

They'll nev - er know you're just a ba - gel. Raz - zle daz - zle 'em

A7 *All:* D B C A7

and they'll beg you for more. (snap) (snap) (snap)

F#dim C9/G C7 F F/A Abdim

Give 'em the old raz - zle daz - zle.
Give 'em the old raz - zle daz - zle.

(snap)

C7/G C7 G7

Raz - zle daz - zle 'em. Back since the days of
Raz - zle daz - zle 'em. Give 'em an act that's

3 3

C#dim Dm G7 C7

old Me - thu - se - lah, Ev - 'ry one loves the big bam - boo - za - la.
 un - as - sail - a - ble, they'll wait a year 'til you're a - vail - a - ble.

F C7

Give 'em the old three ring cir - cus, Stun and stag - ger em.
 Give 'em the old dou - ble wham - my. Daze and diz - zy em.

8va

F7 Bb

When you're in trou - ble go in - to your dance.
 Show 'em the first rate sor - cer - er you are.
loco

(8va)

Bb Gm(b5)

Though you are stif - fer than a gird - er
 Long as you keep 'em way off bal - ance,

They'll let you get a - way with mur - der.
 How can they spot you got no tal - ents.

Raz - zle daz - zle 'em

and you got a ro - mance.

Raz - zle daz - zle 'em,

mp *cresc.*

||2. F/C

Raz - zle daz - zle 'em,

and they'll make you a

mf *fz*

Ddim/C Bb/C C9

star.

(snap) (snap)

f

D/F# Gaug C7 F